

What We Heard

To reaffirm what we heard, place a sticker beside the comments that are most important to you.



Round 1 Workshop- Interactive Board



Round 1 Workshop



Round 1 Workshop- Breakout Group



Community Walking Tour



HOUSING AND NEW DEVELOPMENT

Desire for new housing opportunities, particularly affordable and multi-family

Neighborhood compatibility and complimentary architectural styles are of great importance to the community

Design of new buildings should encourage and support people to walk around the neighborhood

Preference to limit building heights 2 to 3 stories, however buildings in certain areas could be taller

Desire for landscaped setbacks on mixed-use residential projects

NEIGHBORHOOD SERVING USES AND LOCAL JOBS

Preference for neighborhood serving uses that support and cater to youth and families

Support for mixed-use development that include neighborhood serving uses on the ground floor near Washington Blvd.

Create a focal point in the area that embraces the Rosebowl and Arroyo Seco

Continue the prohibition (or limit) of off-site alcohol sales, such as in liquor stores, but allow on-site alcohol sales in restaurants

General desire to preserve and repurpose existing industrial uses/ land for future job opportunities, but facade and other improvements were expressed

STREETSCAPE AND PUBLIC AMENITIES

A more inviting pedestrian environment with outdoor spaces for people to gather

Wider sidewalks with greenspace that include shade trees is desired

Additional street furniture, including benches, light fixtures, and trash receptacles

General desire for more public art

Connect Lincoln Boulevard through streetscape improvements

MOBILITY AND PARKING

Support for a variety of parking options, such as on-street angled parking and shared parking

Desire for more bike-related infrastructure and amenities, such as bike racks, lockers, and bike sharing opportunities

More pedestrian crosswalks at key intersections is desired

General traffic management improvements were expressed